

# David Philogene

Compositor

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**Skills:** Compositing, roto/paint, 3D modeling.

**Software:**

<b>2D</b>		<b>3D</b>	
Nuke	Mocha	Maya	Substance Painter
After Effects	Photoshop	Zbrush	Mudbox

**Projects:** **Atomic Fiction** – Oakland, CA  
*Compositor*  
Game of Thrones  
Star Trek Into Darkness  
Cosmos  
Flight  
Transformers: Age of Extinction  
Ninja Turtles  
Need for Speed  
The Walk  
San Andreas  
The Lone Ranger  
Daddy's Home  
Scouts vs. Zombies  
Expendable 3  
Grown Ups 2

**PixelGun Studio** – San Rafael, CA  
*Photogrammetry*  
NBA 2k

**SkyCar Creative** – Richmond, CA  
*Compositor*  
Adobe

**Freelance**  
*Compositor*  
Discovery Channel  
Alien Ware  
Cicada Princess  
Wildaid  
Bohemibot

**Mekanism**- San Francisco, CA  
*Digital Artist/Roto*  
Charles Schwab

**Studio B Films**- Berkeley, CA  
*Compositor*  
Nature Nutrition

**The Base Studio**- Foster City, CA  
*Stereo Compositor*  
Captain America  
The Smurfs

**Teak**- San Francisco, CA  
*Digital Artist*  
Google

**Hierophant Media**  
*Roto*  
Violent Jake

**Comen VFX**- Santa Monica, CA  
*Compositor*  
The Fighter  
Mac Gruber

**Mekanism**- San Francisco, CA  
*Digital Artist/Roto*  
Charles Schwab  
DKNY Candy

**Assemble Co.**- Berkeley, CA  
*Compositor/Matchmove Artist*  
The Surrogates  
The Warrior and the Wolf

**Education:** Ex'pression College for Digital Arts, Emeryville, CA  
*Bachelor of Applied Science*  
Animation and Visual Effects

Jul 05 - Oct 07